

White vandals



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# **Section 1**

**Scrum Trainer:**

**-** *Петър Борисов*

I was the one who would lead the team and made sure everything was going as planned. I would also make sure that everyone was working on what they were tasked with.

**Frontend Developers:**

*- Петър Мацалиев*

*- Димитър Иванов*

*- Иван Иванов*

We had the task of thinking how the site would look. We wrote the both HTML and CSS code. We would also fix errors that we would encounter along the way and helped the designer.

**Designer:**

**-** *Петър Николов*

I was granted the job to choose the best pallets and fonts for the project. I also had to keep suggesting ideas to the Front-end. I helped to make the navigation panel, the card designs and more.

**Backend Developer:**

- *Мартин Цифундаров*

I was responsible for making the structure of the website and also had to put the documents in order.I would also help out the other roles sometimes.

# **Section 2: Project Work**

First Stage - **Getting a basic idea of the project**

If we wanted to get started with our project, we would have to

get the basic idea of what we wanted to do. We had to decide what the contents of the project were going to be.

Second Stage – **Early stages of the project**

We had to have some kind of a graphic, so we made a schedule for when to work on the project. We would only work on our tasks when we had to go into a meeting. We would often discuss new ideas. After a couple of meetings, we knew what we wanted to do so we got to it.

Third Stage - **Late stages of the project**

We were getting kind of nervous and stressed because we weren’t sure if we would make it. We definitely did not do everything that we wanted to. We wanted to add a lot more things to our group project, but we were almost out of time.

Fourth Stage – **Presenting the project**

We weren’t really happy with the end results of the project. All of us could’ve done a lot better, but it can’t be helped.

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# **Section 3: Encountered Difficulties**

Of course, like every other team, we encountered difficulties in our work. It wasn’t all going smoothly like we hoped. A table would be the best way to show how everything was going.

**Scale: 1 – 10**

|  |  |
| --- | --- |
| Making of the team | 3/10 |
| Making the code | 2/10 |
| Distributing the roles | 5/10 |
| Communication | 2/10 |

# **Section 4: Used Technologies**

A table would be the most efficient way to show with what we worked

|  |  |
| --- | --- |
| Visual Studio Code | Tool for writing the code |
| Discord | Communication tool |
| PowerPoint | Tool for making the presentation |
| Word | Tool for making the documentation |
| Github | Tool for finding icons for the project |
| Microsoft teams | Tool for communication |
| HTML, CSS, JS | Programming languages used |

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# **Section 5: Conclusions**

Overall, our project may not have been really one of the best ones, we think that all of us learned new things and to be better prepared for next projects. We also gained new knowledge for new things.